

Art Unit: ***

March 30, 2005

CLMPTO

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1. (AMENDED) Method for addressing pieces [(VOBU#i)] of a bitstream to be recorded or being recorded on a storage medium [(STRD)], wherein an address table [(HAT)] is used that assigns time information to said pieces and wherein each of said pieces [(VOBU#i)] includes a constant number of bits, [characterised by] wherein:

- said pieces contain data packets;
- to each address table entry for said pieces a delta time duration value [(ADUR#i)] is assigned in said address table [(HAT)], wherein such delta time duration value is the difference between the arrival time of the first data packet of a piece and the arrival time of the data packet following immediately the last data packet of that piece;
 - to get the value for a target piece address [(DAV)], the corresponding delta time durations become accumulated until a given time value is most closely reached towards said target piece.

2. (AMENDED) Method according to claim 1, wherein said storage medium [(STRD)] is a Streamer device or a DVD recorder.

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3. (AMENDED) Method according to claim 1 [or 2],
wherein said delta time duration values $\{(\Delta DUR\#i)\}$ are
assigned in said address table $\{(HAT)\}$ using a running
index (i) and wherein the running index of the target
piece table entry becomes multiplied by said constant
bit number in order to compute said address value.
4. (AMENDED) Method according to [any of claims 1 to 3]
claim 1, wherein the size of a piece corresponds to
the number of bits of an ECC block or a multiple
thereof.
5. (AMENDED) Storage medium containing pieces $\{(VOBU\#i)\}$
of a bitstream and an address table $\{(HAT)\}$ that
assigns time information
to said pieces, wherein each of said pieces $\{(VOBU\#i)\}$
includes a constant number of bits, [characterised by]
wherein:
- said pieces contain data packets;
 - to each address table entry for said pieces a delta
time duration value $\{(\Delta DUR\#i)\}$ is assigned in said
address table $\{(HAT)\}$, wherein such delta time
duration value is the difference between the arrival
time of the first data packet of a piece and the
arrival time of the data packet following immediately
the last data packet of that piece.
6. Device for recording a bitstream on a storage medium or for replaying
a bitstream from a storage medium, wherein for addressing pieces of said bitstream an
address table (HAT) is used that assigns time information to said pieces, and wherein
each of said pieces includes a constant number of bits arranged in data packets, said
device including:

Rule 1.12C